SECTION HEADING

CSCI 1110: Concepts of Coding

Description

Concepts of Coding exposes the student to computer science foundation logic within a friendly, game-like, coding environment, using JavaScript to generate immediate interactive results.

Credits

2

Topics to be Covered

- 1. Basic programming
- 2. Drawing basics
- 3. Coloring
- 4. Variables
- 5. Animation basics
- 6. Text
- 7. Functions
- 8. Logic and If Statements
- 9. Looping
- 10. Arrays
- 11. Objects
- 12. Object-oriented design

Learning Outcomes

- 1. Communicate, from a distance, with instructor, mentor, tutors and peers as part of the class team.
- 2. Describe the fundamentals of programming logic.
- 3. Interact with the JavaScript language in a friendly, game-like, coding environment.
- 4. Explain immediate interactive results.
- 5. Troubleshoot and correct inaccurate results.

Credit Details

Lecture: 2

Lab: 0

OJT: 0