SECTION HEADING

PHED 1160: Beginning Golf

Description

Beginning Golf is designed to introduce the student to the game of golf. Skills for successful play include the fundamentals of the grip, stance and swing. The course is designed to work on the fundamentals and progress with skill development, learn the rules of the game, and game/course management during a round of golf.

Credits

1

Prerequisite

None

Corequisite

None

Topics to be Covered

1. Understanding the rules of the game of golf

2. Understanding how to score a game of golf

3. How and when to use different types of golf clubs, what each number club means, long irons vs short irons, and how to read a green.

4. Proper etiquette as it relates to the game of golf which also includes repair and grooming of turf after each swing and its importance.

5. Strategies used in the game of golf. These may include; Distance evaluation, club strength, and weather considerations.

6. How to make corrections in your golf swing to improve your game.

Learning Outcomes

1. Describe and explain the proper etiquette as it relates to the game of golf.

2. Demonstrate and explain the proper way to score a game of golf.

3. Describe and explain the reason for and proper procedures when repairing turf after each swing.

4. Define, describe, and explain the rules and the skills mechanics as they pertain to the game of golf.

5. Describe and explain how and when to use the different types of golf clubs along with the different lofts and how that relates to the numbered clubs.

Credit Details

Lecture: 0

Lab: 1

OJT: 0

MnTC Goal Area(s): None